



Battlefields in Miniature: Making Realistic and Effective Terrain for Wargames

By Paul Davies



Battlefields in Miniature: Making Realistic and Effective Terrain for Wargames By Paul Davies

Like a good general, a good wargamer should have an eye for the ground. Just as the nature of the battlefield plays a central role in real warfare, so miniature wargames are greatly enhanced by realistic terrain. Besides, when you've spent hundreds of hours collecting and painting your miniature armies, they surely deserve ground worth fighting for.

Master terrain modeller Paul Davies takes the reader through the process of creating a visually appealing yet practical terrain system. First the techniques of making the basic landscape are explained, then a series of projects show how this can be adapted to suit different periods or geographic locations (eg European farmland or Sudanese desert). There are then detailed chapters on adding vegetation, buildings, roadways, trench systems etc. The clear, step-by-step instructions are clearly illustrated by numerous specially-taken photographs of the work in progress and Paul's inspirational finished pieces.

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Editorial Review

Review

In this 287-page hardback book, wargames terrain modeler Paul Davies, author of numerous magazine articles on the subject, takes the reader through the process of creating a visually appealing yet practical terrain over which miniature battles may be fought. The techniques involved in the making of a basic landscape are explained, such as terrain cloths and tiles, custom or sculpted terrain, and this is followed by a series of projects showing how this can be adapted to suit different periods and/or geographic locations. There are then numerous sections on adding rivers and ponds, islands cliffs and hills, trees, walls, fences and screens, hedges, gates, cultivated fields, roads, bridges, defenses and buildings. All these projects have step-by-step instructions and are illustrated with over 400 specially taken color photos, taking the reader through the various stages of construction to the finished model. There is no doubt that this is a practical and useful guide, both to the specific items which are featured, but also in general construction terms. The book should be well received by wargamers and diorama builders alike. Recommended. (*Military Modeling*)

About the Author

Paul Davies has been making wargaming terrain for many years and his expertise in this field is widely recognized thanks to his regular series of 'how-to' articles for Miniature Wargames magazine. He lives and works in Minehead, Somerset.

Users Review

From reader reviews:

Karole Standley:

Spent a free time to be fun activity to try and do! A lot of people spent their leisure time with their family, or all their friends. Usually they accomplishing activity like watching television, gonna beach, or picnic in the park. They actually doing same task every week. Do you feel it? Will you something different to fill your current free time/ holiday? Could be reading a book can be option to fill your totally free time/ holiday. The first thing you will ask may be what kinds of e-book that you should read. If you want to try look for book, may be the book untitled Battlefields in Miniature: Making Realistic and Effective Terrain for Wargames can be great book to read. May be it could be best activity to you.

Tara Carlson:

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Molly Wilson:

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